







THE ESPORTS TRAINING NETWORK

An innovative educational ecosystem for esports professionals, dedicated to promoting high standards and fostering global growth opportunities.

he Esports Academy Network (EAN) aims to establish a structured, internationally recognized educational ecosystem within the esports sector. Its primary mission is to support the development of high-quality training programs for esports athletes, coaches, and professionals through a network of Federations, Training Companies, and strategic Partners. EAN seeks to unify training standards globally, ensuring courses follow best practices and participants gain certified, widely recognized skills.

The EAN's goals include:

- Creating a global training system: by bringing together Federations and Training Companies, EAN provides a consistent educational offering that enables participants to obtain certifications valid both nationally and internationally.
- Fostering international collaboration: EAN facilitates cooperation among industry stakeholders, encouraging the exchange of knowledge, experiences, and resources across nations and organizations. This promotes global growth within esports, fostering innovation and the development of new skill sets.
- Supporting local esports infrastructure: Federations and Training Companies affiliated with EAN are committed to establishing and enhancing local training facilities for athletes and coaches, fostering sustainable growth in the sector at a regional level.
- Research and innovation: EAN supports the development of research programs focused on esports in collaboration with educational and technology partners, striving to continuously enhance training paths and align them with industry advancements.
- Recognition of skills: through a system of recognized certifications, EAN aims to validate the skills acquired by participants, offering career advancement opportunities both within esports and in related fields.

In summary, the Esports Academy Network seeks to create an exceptional training network that meets the challenges of the esports industry, promoting the professionalization and international recognition of esports competencies.

An educational ecosystem for growth and professionalization in esports

- A unified global training system.
- Collaboration among Federations,
 Training Companies, and Partners.
- Development of local esports infrastructure.
- Research and innovation in the esports sector.
- Official certifications recognized internationally.

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